Ideas and reflections

-David Glotz

First... excessive attachment to material goods doesn't make sense to me... In the end, it's all the same thing... Dust... From a blue shirt, a white shirt... a pair of pants... to money... Even us... beings of the human species... will return to dust, i.e., death. If everything is dust then... why place so much importance on it? I see no value...

I also don't understand why many humans are so terrible... Our time on Earth is infinitesimal... a limit tending to zero... compared to a piece of granite or a metamorphic rock... So why practice hatred... selfishness... pride... arrogance... falseness... blackmail... psychological pressure... pain... narcissism... envy... If it's all so fleeting?

Why not spend this short lifetime practicing goodness... empathy... love... warmth... affection... consideration... understanding... respect... Much better, isn't it?

Indeed... We must not confuse personal tastes, preferences, and peace of mind with the excessive attachment I referred to earlier... notice the word 'excessive,' it's important... Take me, for example... even though hair is also just dust, the fact that my hair isn't short gives me a sense of identity and peace of mind... when you cut your hair just to satisfy the desire of others to see it short or to see it 'how a man should be,' you're kind of just validating what others want to see rather than how you like to be... So notice that despite being dust... it's important to keep your essence and not bend over backwards to fit into what others want or prefer in you. By being authentic, you contribute to your peace of mind... and that, at least for me, truly has value.

On the way home one day... I noticed a Japanese man sitting down... staring fixedly at a certain point... Surely immersed in his reflections... That touched me deeply, perhaps because I could see myself in him. At that moment I felt drawn to his energy, and it might sound silly or not, but I thought something like 'if I were a woman I would definitely date him' or something close to that haha... In other words, the energy he emitted captivated me, creating a sense of identification and appreciation for his reflective depth. Even though it was something supposedly simple... it would go unnoticed by many, I believe.

Something very specific I do when I'm in a very wide-open space is project myself out of my body and pretend I have a broad view from a greater height... panoramic... you know? Since I don't have a specific term to make things easier, I'm going to call it **Glotznopsia**. I don't mean to sound egocentric with that reference.. at the same time, I don't know if anyone has ever thought of a name for this type of activity or practiced this activity too. Below I'm leaving an image taken from some Pokémon episode with roughly the kind of view/vibe you'd have while doing that activity :)

Figure 01: Panoramic view of a sunset landscape in a mountainous and forested environment in a Pokémon episode.

Another thing I sometimes catch myself doing in my mind-wandering is **rotating** the view you have on objects... especially building facades, rooms, places, objects... both real and fictional things... Notice that it's not strange to think you can combine the panoramic view of glotznopsia with rotation... that way you manage to see the most varied angles and perspectives possible of the scenarios you imagine yourself in so much, which brings you a sense of peace somehow. In wide-open spaces and empty environments, this peace intensifies, I'd say.

Below are two images that more or less manage to represent an ideal scenario for rotation and combining glotznopsia with rotation.

Figure 02: Wide, empty, gloomy landscape of buildings, lights, and combat in the flash game Battle in Megaville (2006).

Figure 03: Nighttime landscape of a Japanese school building in the anime Hikari no Densetsu (1986).

Another aspect that usually happens along with the two previous concepts is the fact that I **imagine myself being in unreachable places** where I can be alone and at peace. Like the roof of a church while everyone is at mass on a Sunday night, allowing me to have a view of the moon and all the people from a distance. Or imagining myself in settings from media like games, movies, etc., especially open and empty environments; if it's an environment that usually isn't empty in the games and movies, you can easily remove the people or players just through the power of imagination. That way, you can wander around at will through the environments you felt connected/immersed in and you can appreciate and do whatever you want (all of this mentally, lol).

Below are two images that more or less manage to represent that vibe (last page have that feeling too).

Figure 04: Paris map in the game Overwatch.

Figure 05: The Countess's Mansion in the movie Once Bitten (1985).

A feeling that I have, which is quite specific and cozy at the same time, is the variability/potential for interaction... To make the process easier, I'll just call this concept **ΔI (Interaction Variance)**.

How does it work? Imagine, for example, that you are going to live or spend a vacation with some friends, acquaintances, or classmates in a house... and most of them are throwing a party in the backyard. However, you are in your room studying, and you also know that a girl from your class is asleep because she said she was going to bed early and that brings a comfy vibe for some reason. That sensation of countless possibilities among the inhabitants of the house is something that certainly brings a certain comfort... You might end up, for instance, taking a break from your studies to grab a glass of water, and in the process, you run into one or two friends who aren't super close to you, but whom you've hung out with before and know at least a little bit. You end up laughing together at a classmate who is acting goofy in the middle of the living room, and all of you at that moment—even though you aren't very close—share a moment together that somehow brings you a bit closer, even if just a little. These encounters and interactions between people who aren't that close would be the peak of this ΔI. Considering that for the most part you'll be interacting among your acquaintances... the situation in general allows for multiple... countless situations and shared moments among the most different types of people, whether they are very or barely known/intimate.

Figure 06: ΔI atmosphere in the house of the anime Hiatari Ryouko (1987).

Figure 07: ΔI atmosphere in the house of the anime Ranma 1/2 (1989).

Thanks for reading! :)